



Handle

Description

Image of Character

### STATS

INT [ / ] ATTR [ / ] EMP [ / ]  
 REF [ / ] LUCK [ / ] RUN [ / ]  
 TECH [ / ] MA [ / ] LEAP [ / ]  
 COOL [ / ] BODY [ / ] LIFT [ / ]

<b>Location</b>	<b>Head</b>	<b>Torso</b>	<b>R.Arm</b>	<b>L.Arm</b>	<b>R.Leg</b>	<b>L.Leg</b>
	1	2-4	5	6	7-8	9-0
<b>Armor SP</b>						

<b>SAVE</b>	<b>BTM</b>	LIGHT	SERIOUS	CRITICAL	MORTAL 0	MORTAL 1
		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Stun 0	Stun -1	Stun -2	Stun -3	Stun -4
		MORTAL 2	MORTAL 3	MORTAL 4	MORTAL 5	MORTAL 6
		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Stun -5	Stun -6	Stun -7	Stun -8	Stun -9

### STYLE

Clothes/Outfit	Style	SP	Cost

Cybernetics	Wt	HL

### SKILLS

SPECIAL ABILITIES	REF
Authority .....	Archery .....
Charismatic leadership .....	Athletics .....
Combat Sense .....	Brawling .....
Credibility .....	Dance .....
Family .....	Dodge & Escape .....
Interface .....	Driving .....
Jury Rig .....	Fencing .....
Medical Tech .....	Handgun .....
Resources .....	Heavy Weapons .....
Streetdeal .....	Martial Art .....
<b>ATTR</b>	Martial Art 2 .....
Personal Grooming .....	Martial Art 3 .....
Wardrobe & Style .....	Melee .....
<b>BODY</b>	Motorcycle .....
Endurance .....	Operate Hvy Machinery .....
Strength Feat .....	Pilot Gyro .....
Swimming .....	Pilot Fixed Wing .....
<b>COOL/WILL</b>	Pilot Dirigible .....
Interrogation .....	Pilot Vect Thrust Vehicle .....
Intimidate .....	Rifle .....
Oratory .....	Stealth .....
Resist Torture/Drugs .....	Submachinegun .....
Streetwise .....	<b>TECH</b>
<b>EMPATHY</b>	Aero Tech .....
Human Perception .....	AV Tech .....
Interview .....	Basic Tech .....
leadership .....	Cryotank Operation .....
Seduction .....	Cyberdeck Design .....
Social .....	CyberTech .....
Persuasion & Fast Talk .....	Demolitions .....
Perform .....	Disguise .....
<b>INT</b>	Electronics .....
Accounting .....	Elect Security .....
Anthropology .....	First Aid .....
Awareness/Notice .....	Forgery .....
Biology .....	Gyro Tech .....
Botany .....	Paint or Draw .....
Chemistry .....	Photo & Film .....
Composition .....	Pharmaceuticals .....
Diagnose Illness .....	Pick Lock .....
Education & GenKnow .....	Pick Pocket .....
Expert .....	Play Instrument .....
Gamble .....	Weaponsmith .....
Geology .....	<b>OTHER</b>
Hide/Evade .....	_____
History .....	_____
language .....	_____
language .....	_____
language .....	_____
Ubrary Search .....	_____
Mathematics .....	_____
Physics .....	_____
Programming .....	_____
Shadow/Track .....	_____
Stock Market .....	_____
System Knowledge .....	_____
Teaching .....	<b>REF</b> .....
Wilderness Survival .....	<b>CURRENT IP</b> .....
Zoology .....	<b>HUMANITY</b> .....

